# REFLECTIVE LEARNING FRAMEWORK



### TEMPORAL PROGRESSION /3

- Recall relevant information from memory
- ullet Organize information, including the temporal progression of events  $\overline{lacksquare}$



### IMPORTANT ASPECTS OF THE EXPERIENCE / 3

- *Differentiate* and distinguish important aspects of the experience
- ullet Summarize the main points and key themes  $\overline{lacksquare$



### CONNECTION TO ACADEMIC THEORY /3

- Compare concepts from theory and from experience
- Infer by abstracting concepts or principles evident in both theory and practice



### RELATING TO OTHER CONTEXTS /6

- Provide one or more specific *examples* of the general concept or principle from another situation
- **Differentiate** and distinguish relevant aspects relating the ideas and/or events
- *Compare* ideas and/or events and detect similarities and/or differences 🗹 🗹

## REFLECTIVE LEARNING FRAMEWORK



### PERSONAL THOUGHTS AND FEELINGS /6

- Attribute the point of view, biases, values, and/or intentions that underlie the personal thought or feeling
- Organize the information within the reflection 💟 💟
- *Summarize* the information, including how the particular events are relevant to one's own learning



#### CAUSE-AND-EFFECT RELATIONSHIP / 6

- Differentiate and distinguish important parts of the experience 💟 🗹
- *Explain* by constructing a cause-and-effect model, including major parts in the system
- *Critique* or judge the outcome of the relationship, based on personal criteria and standards



### OTHER POSSIBLE RESPONSES / 6

- Differentiate and distinguish the issue being addressed 🗹 🗹
- ullet Generate an alternative response that meets personal criteria  $oxdot egin{aligned} oxdot \end{aligned}$
- Critique or judge the possible outcome of the response 🔽



### PLANNING AND FUTURE PRACTICES /6

- *Generate* ideas for solutions and/or for future practices
- Develop a *plan* for solving the problem and/or to continue the learning process
- Check for possible benefits and/or challenges including how challenges could be overcome